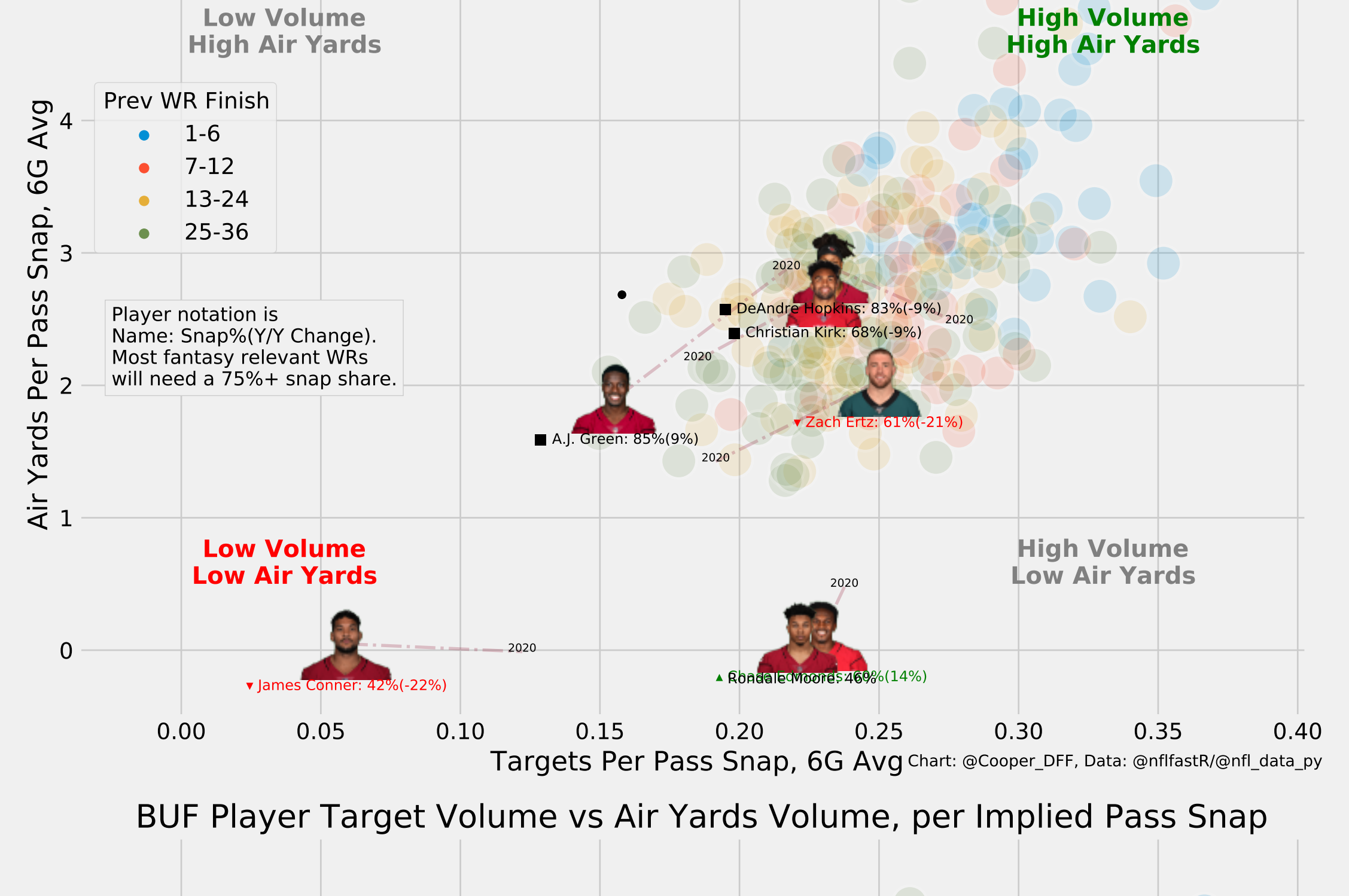
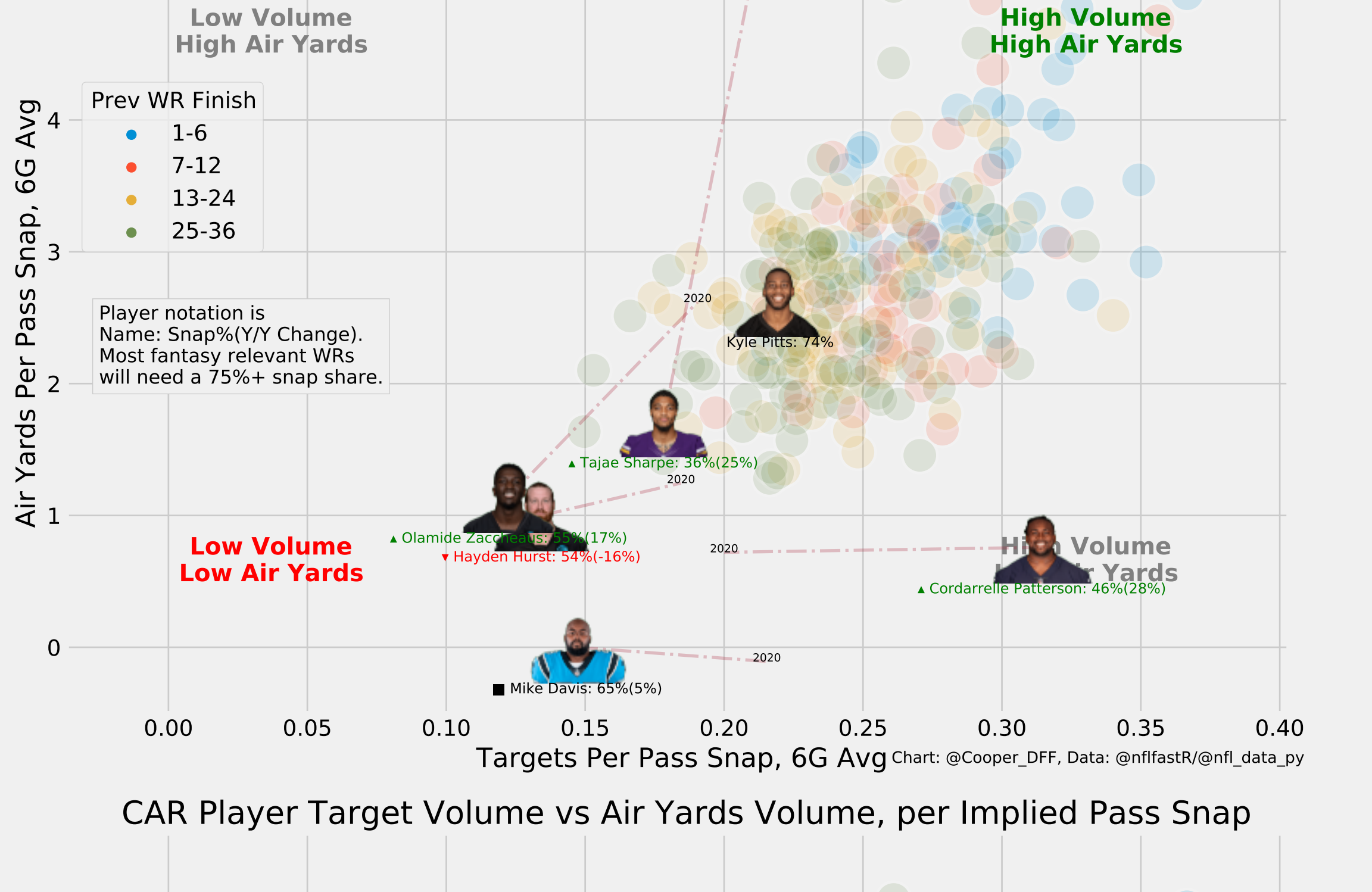


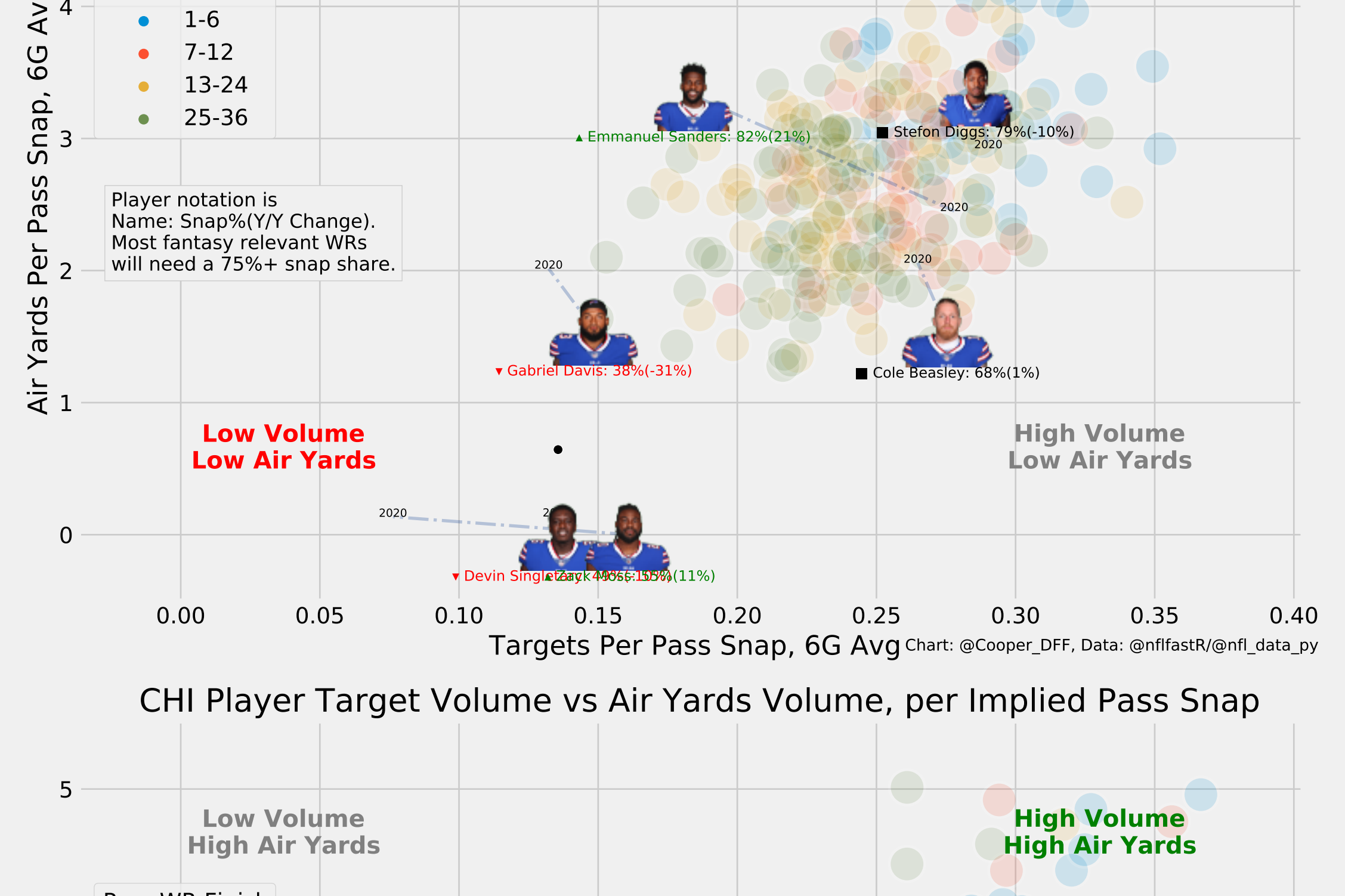
ARI Player Target Volume vs Air Yards Volume, per Implied Pass Snap



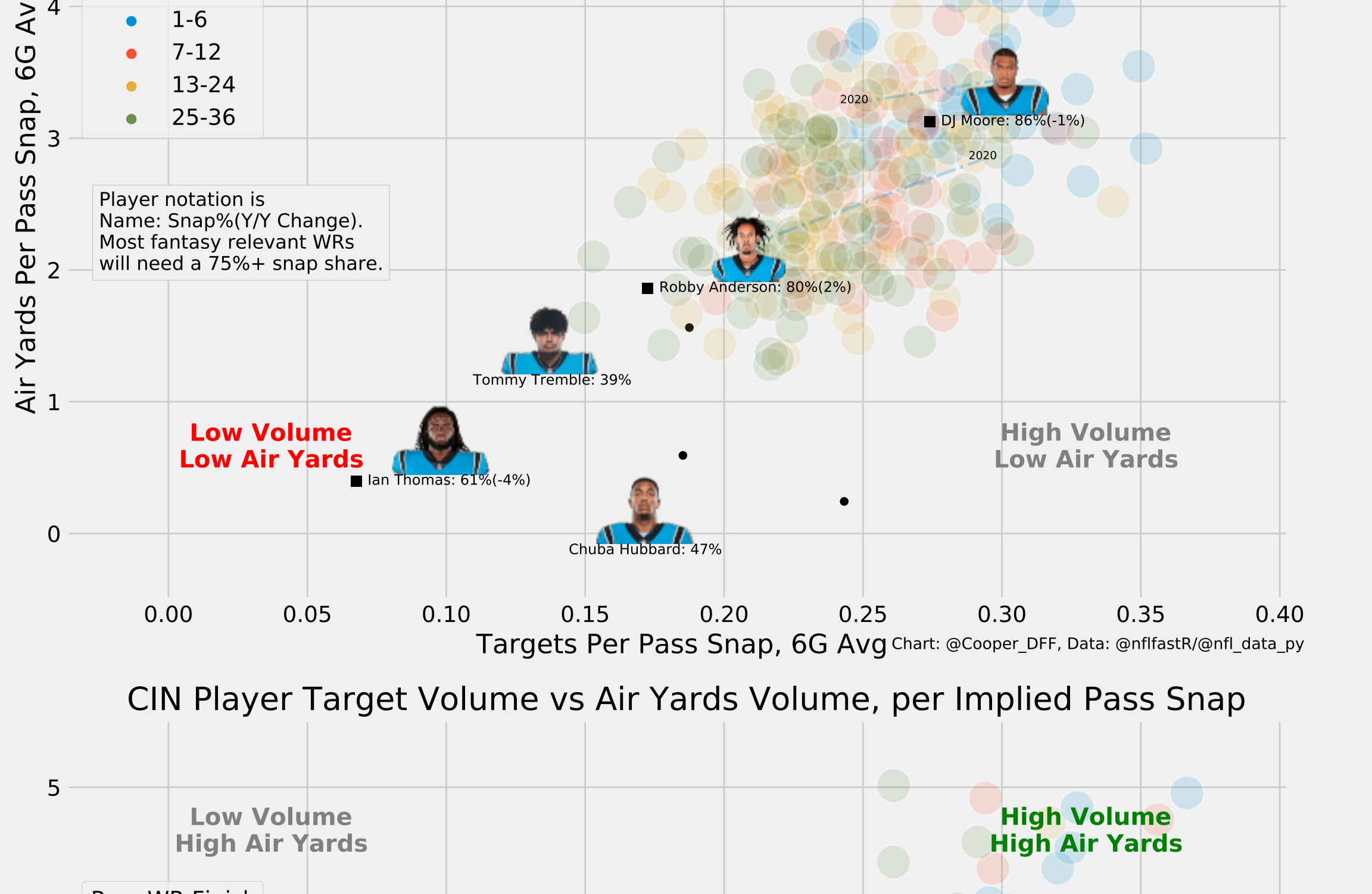
ATL Player Target Volume vs Air Yards Volume, per Implied Pass Snap



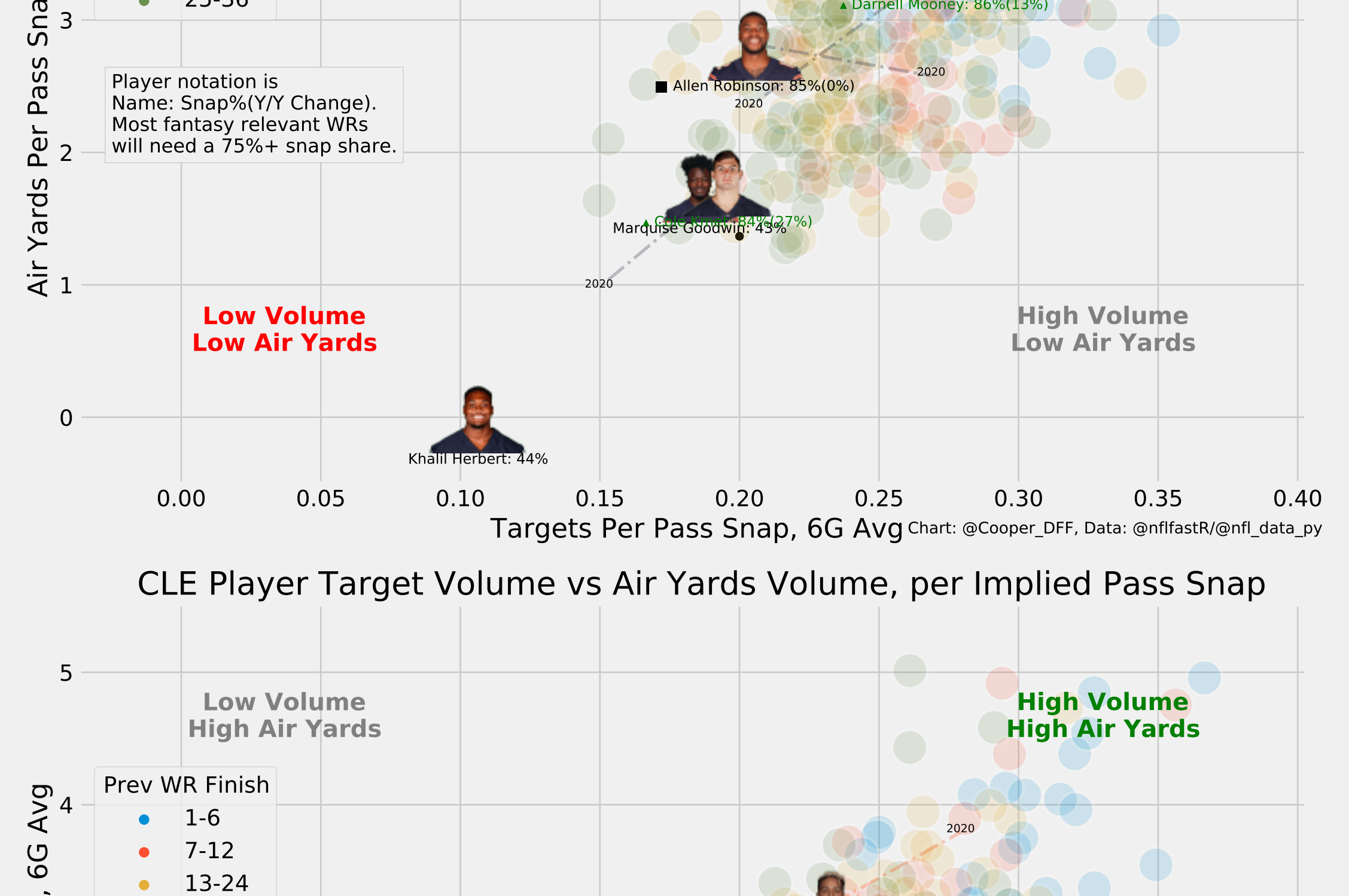
BUF Player Target Volume vs Air Yards Volume, per Implied Pass Snap



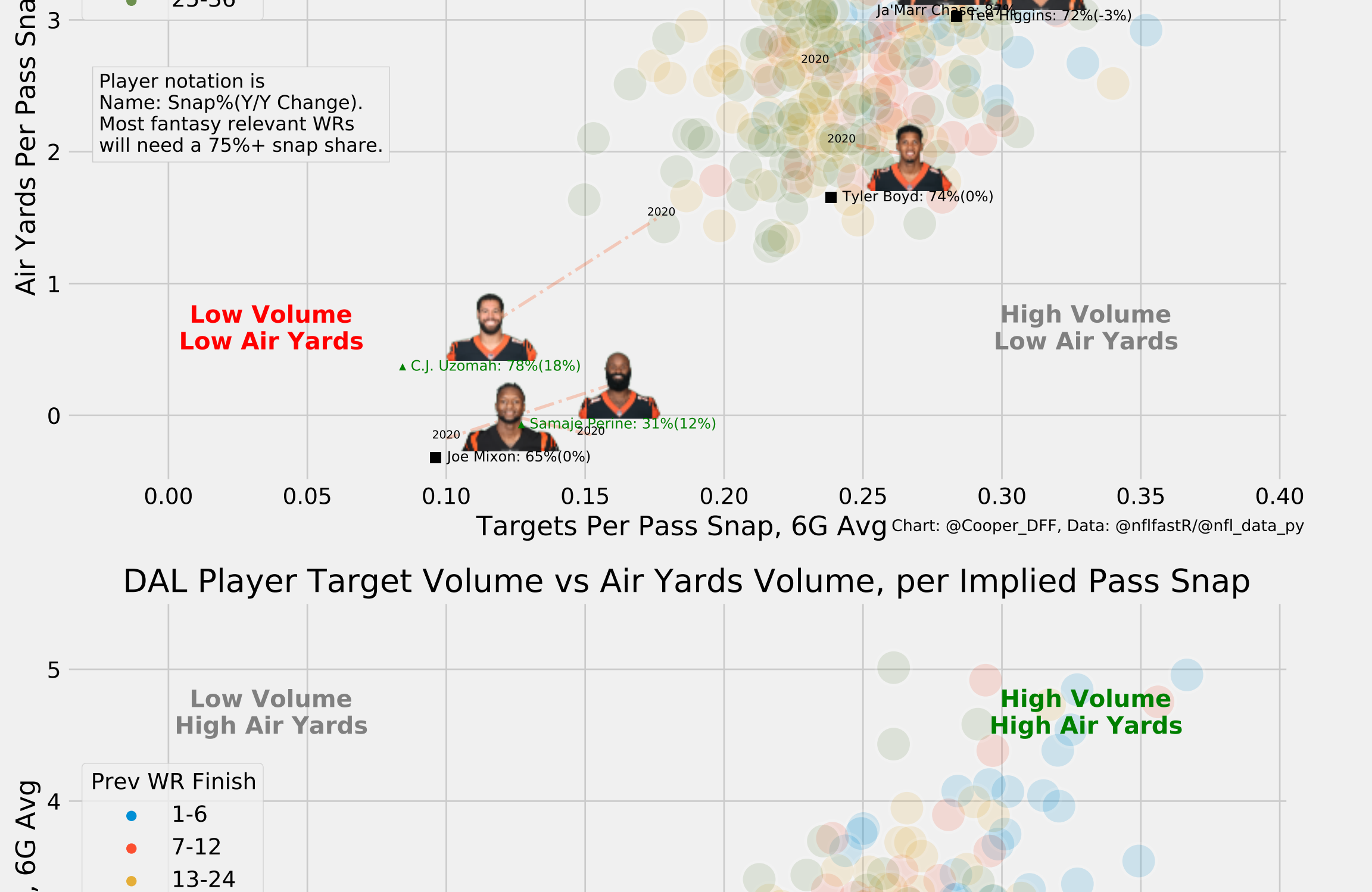
CAR Player Target Volume vs Air Yards Volume, per Implied Pass Snap



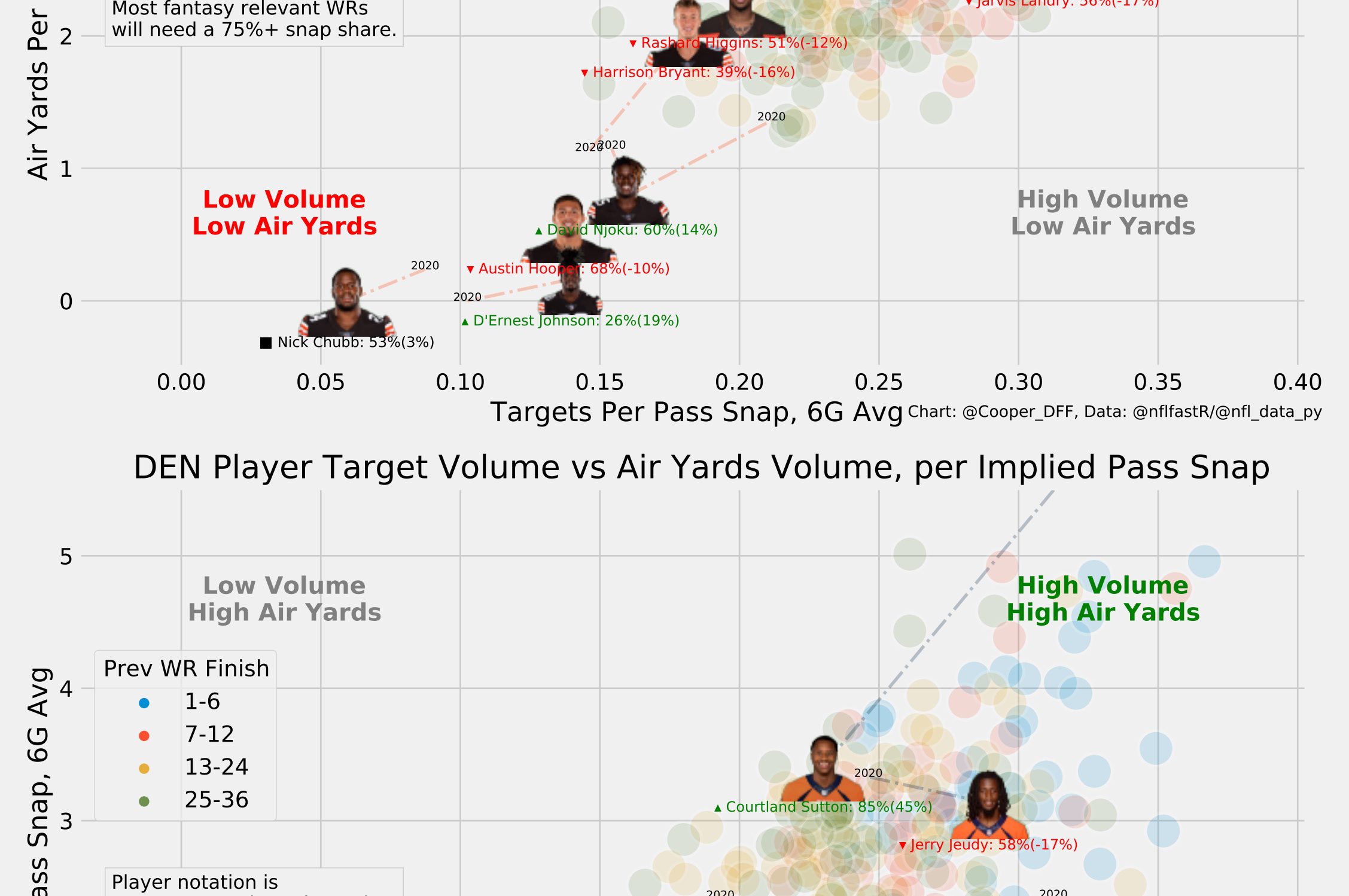
CHI Player Target Volume vs Air Yards Volume, per Implied Pass Snap



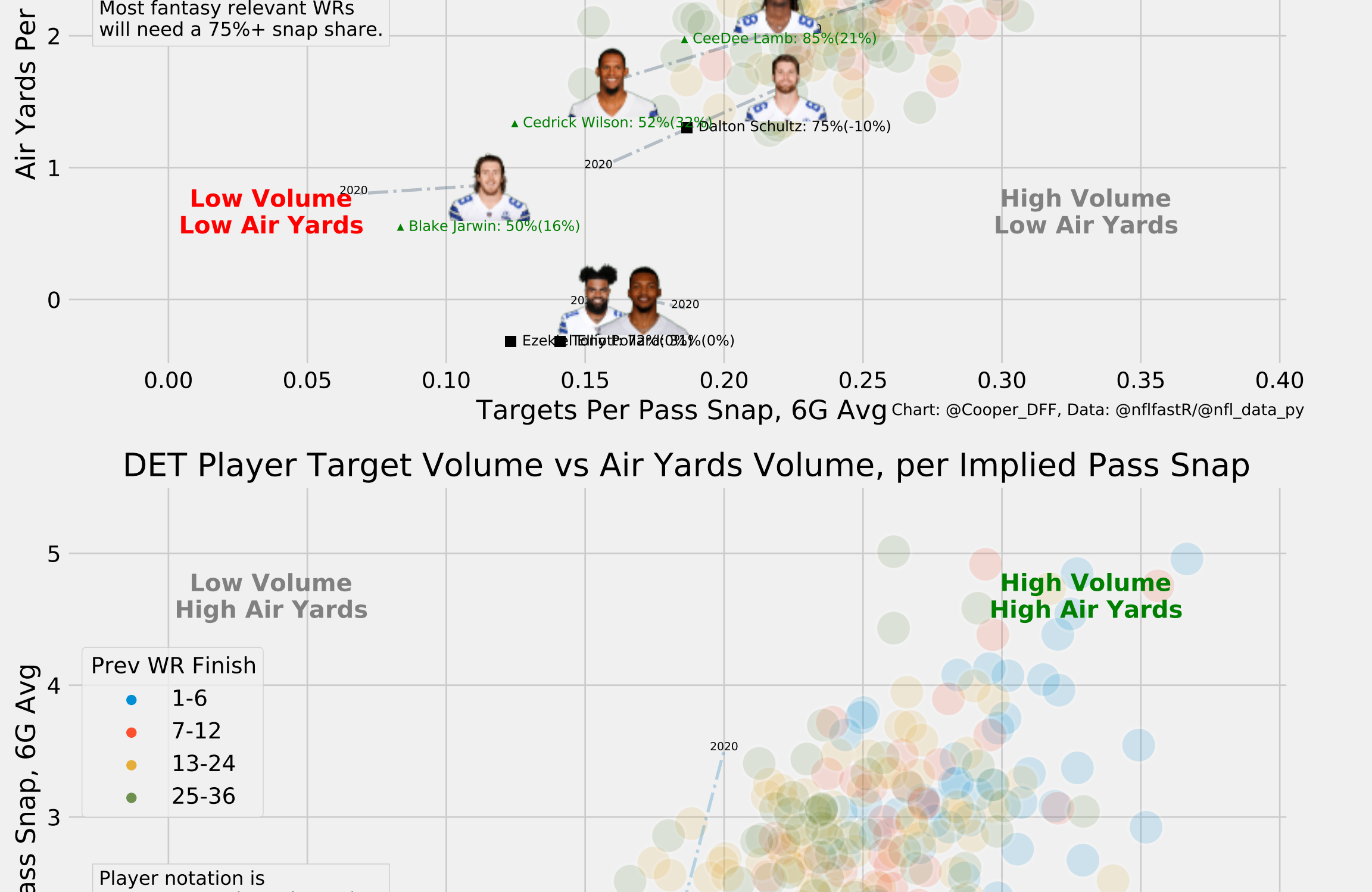
CIN Player Target Volume vs Air Yards Volume, per Implied Pass Snap



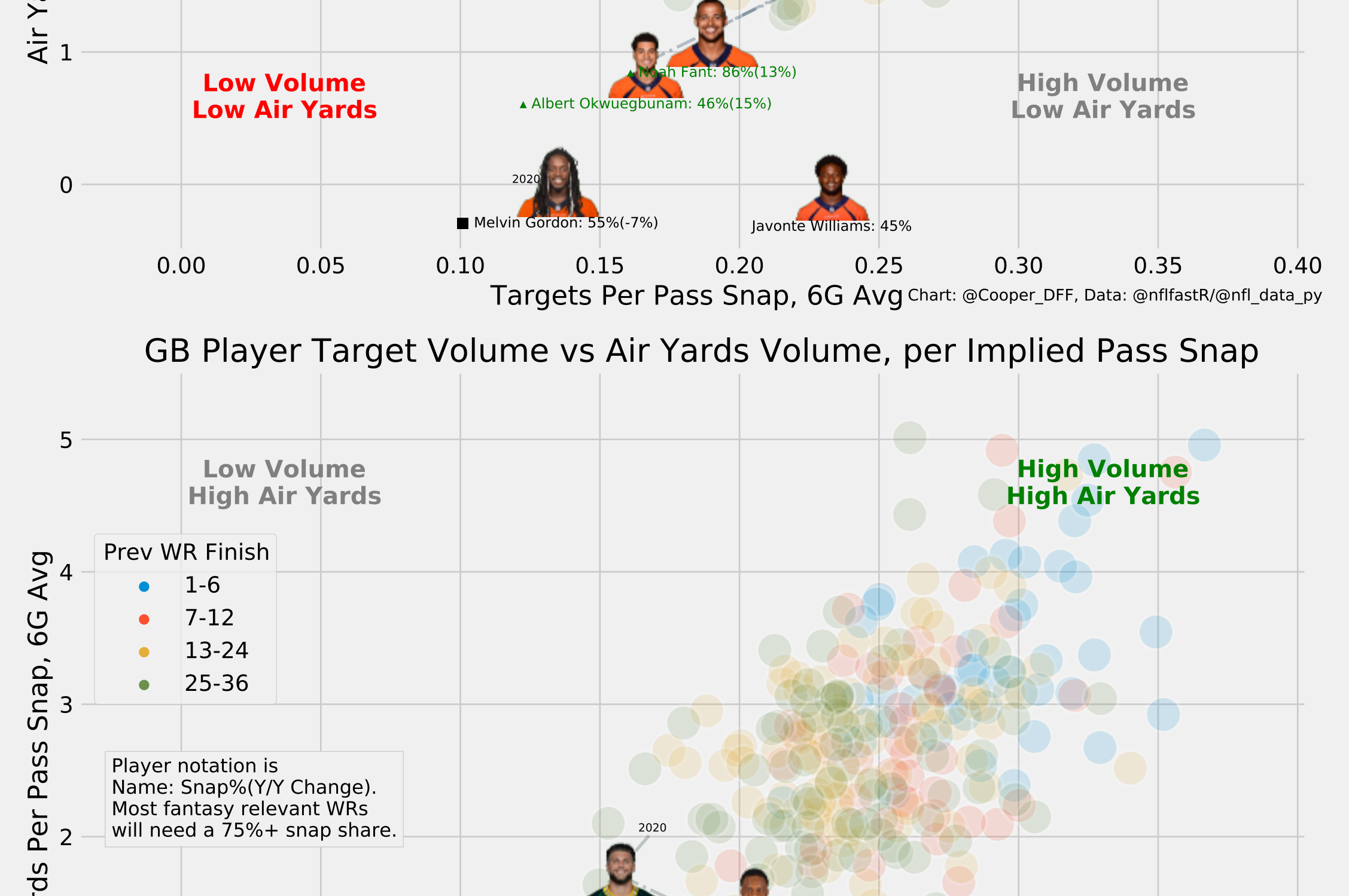
CLE Player Target Volume vs Air Yards Volume, per Implied Pass Snap



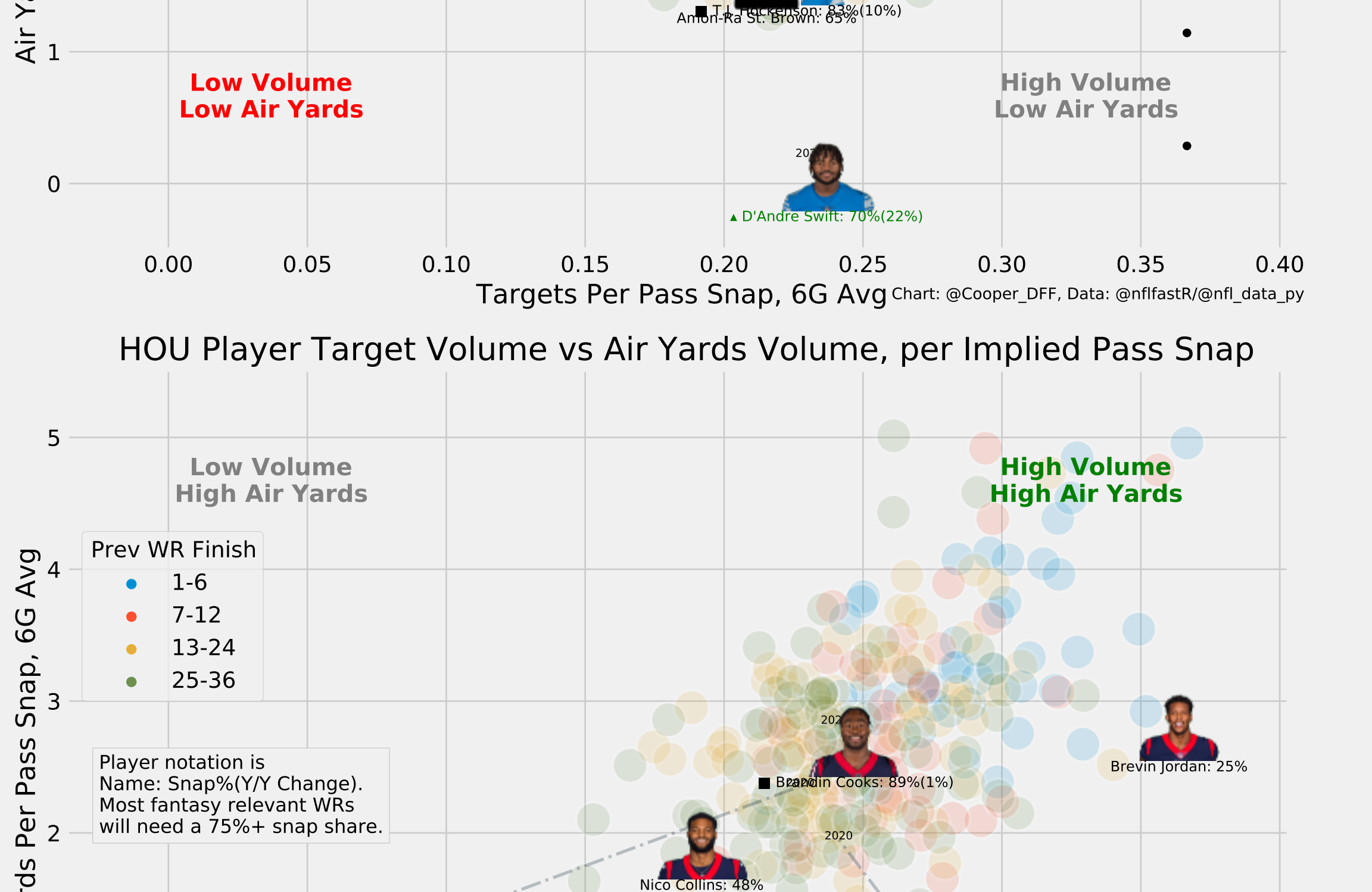
DAL Player Target Volume vs Air Yards Volume, per Implied Pass Snap



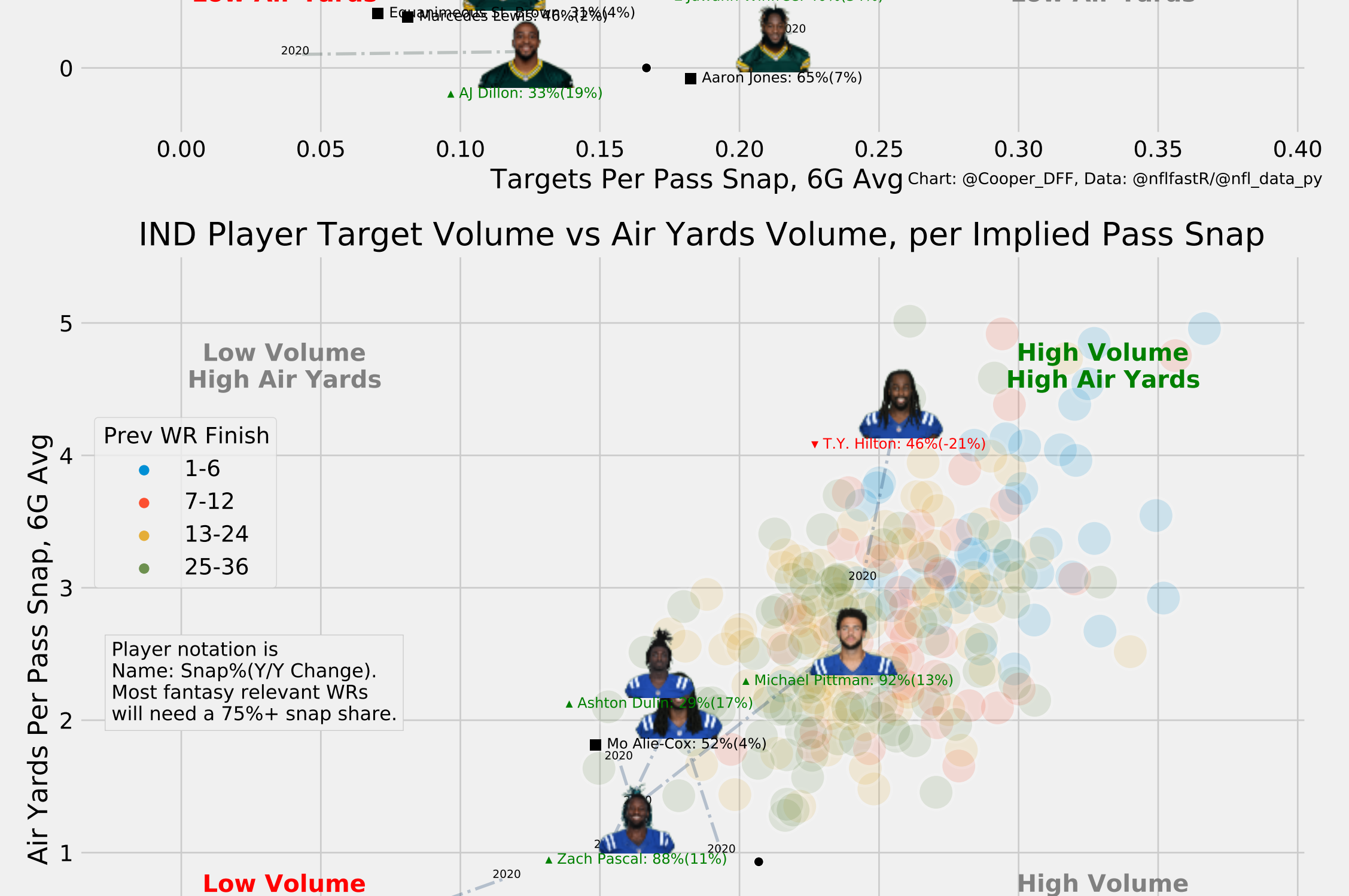
DEN Player Target Volume vs Air Yards Volume, per Implied Pass Snap



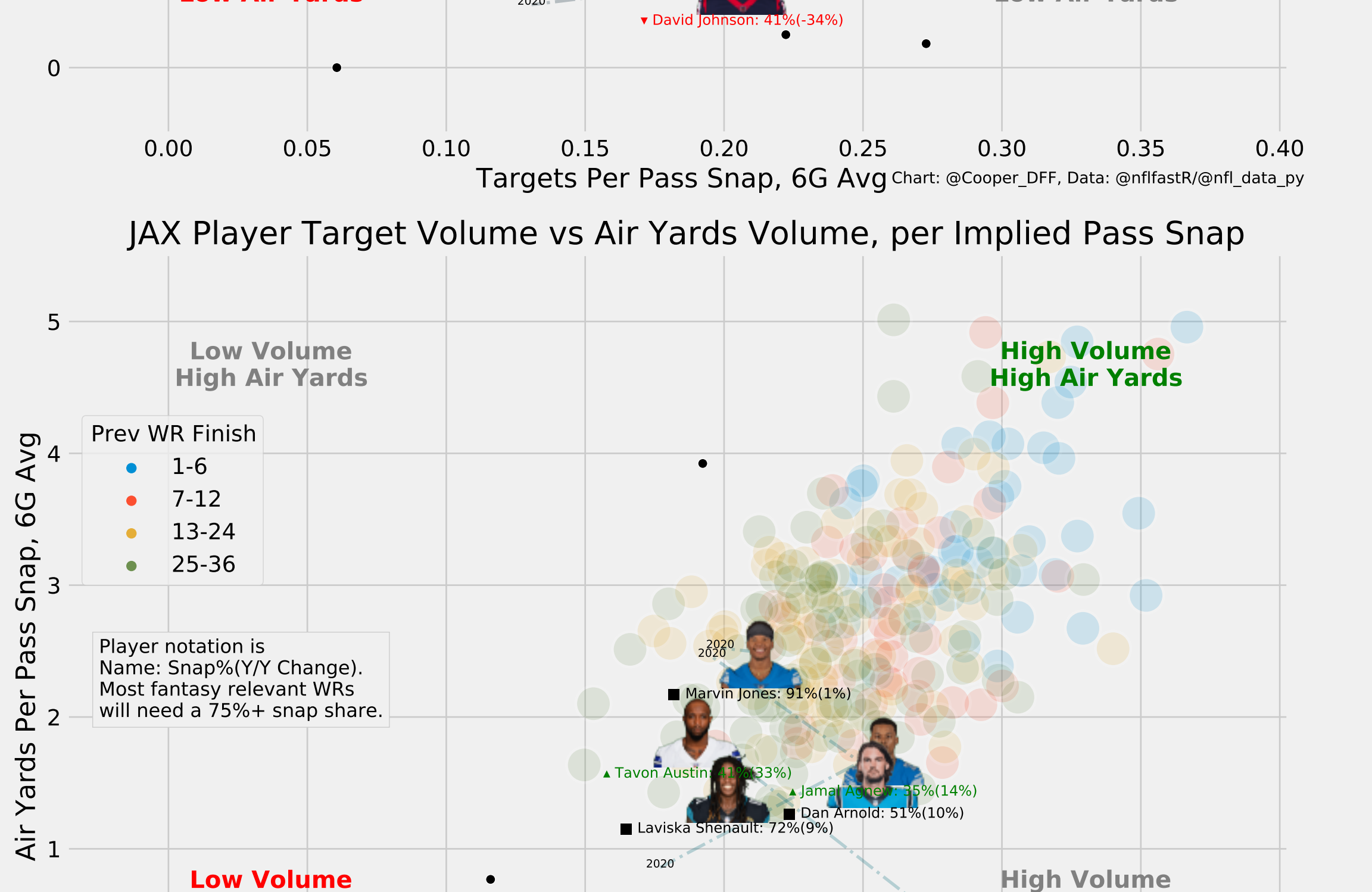
DET Player Target Volume vs Air Yards Volume, per Implied Pass Snap



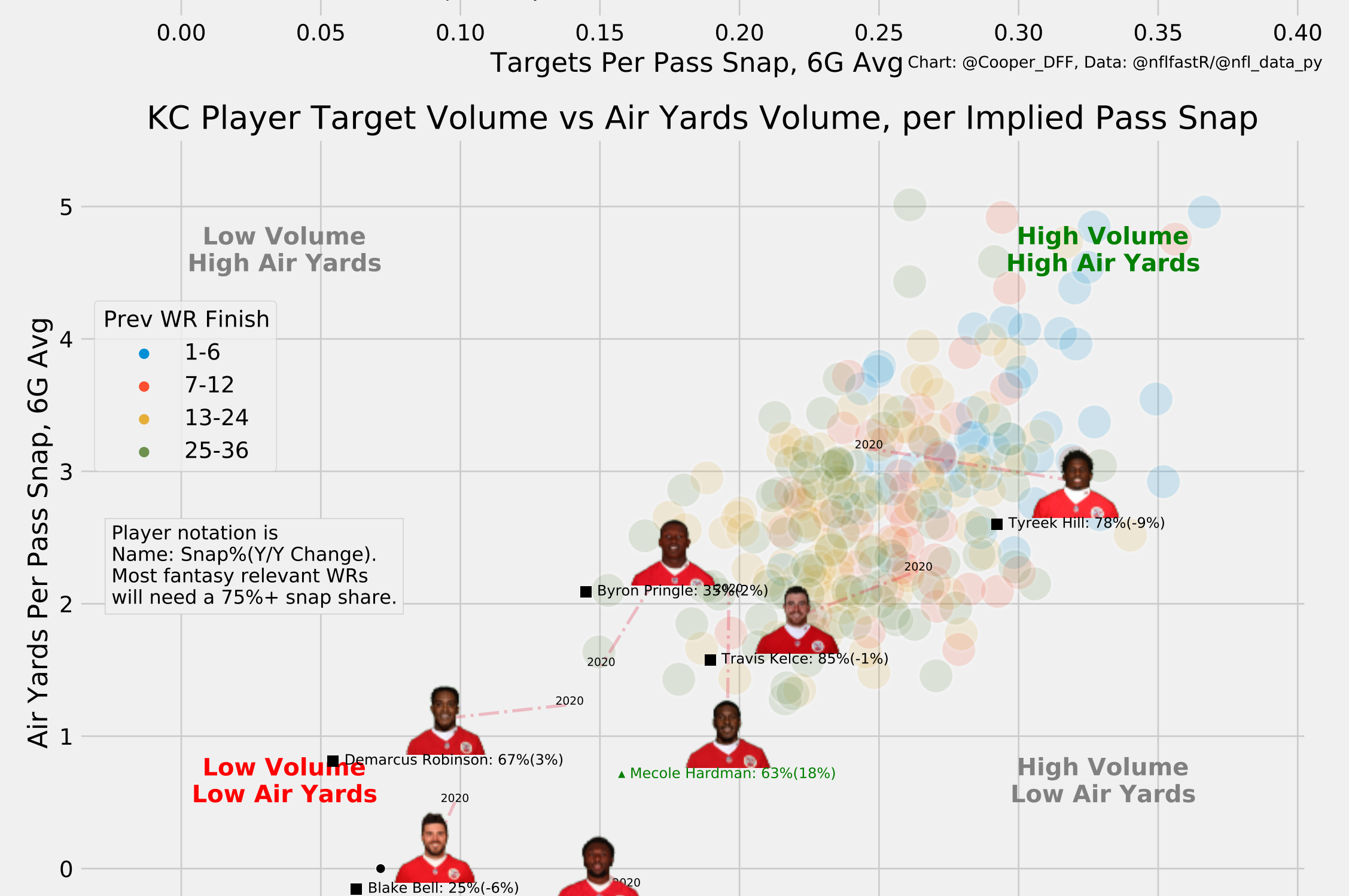
GB Player Target Volume vs Air Yards Volume, per Implied Pass Snap



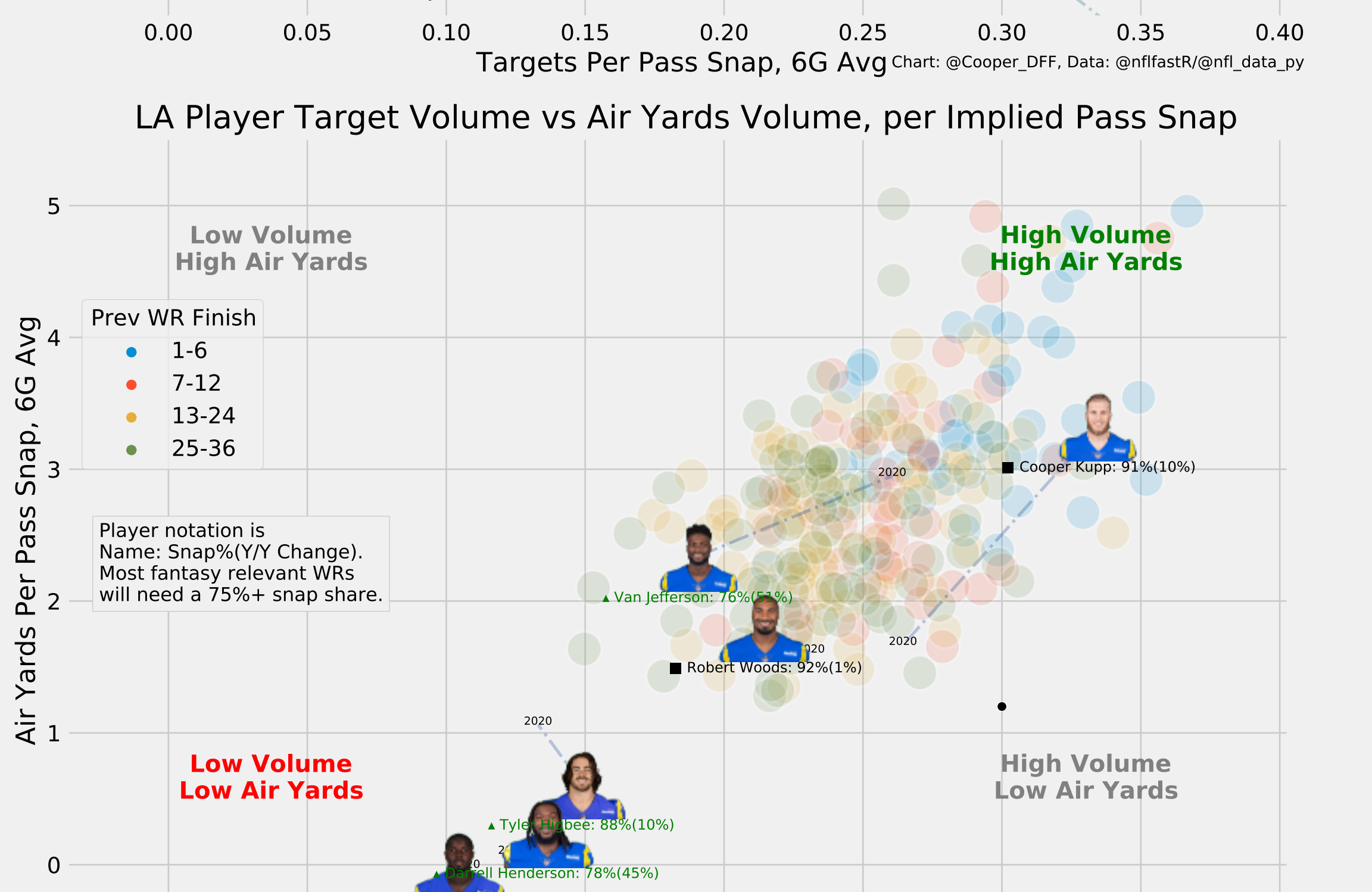
HOU Player Target Volume vs Air Yards Volume, per Implied Pass Snap



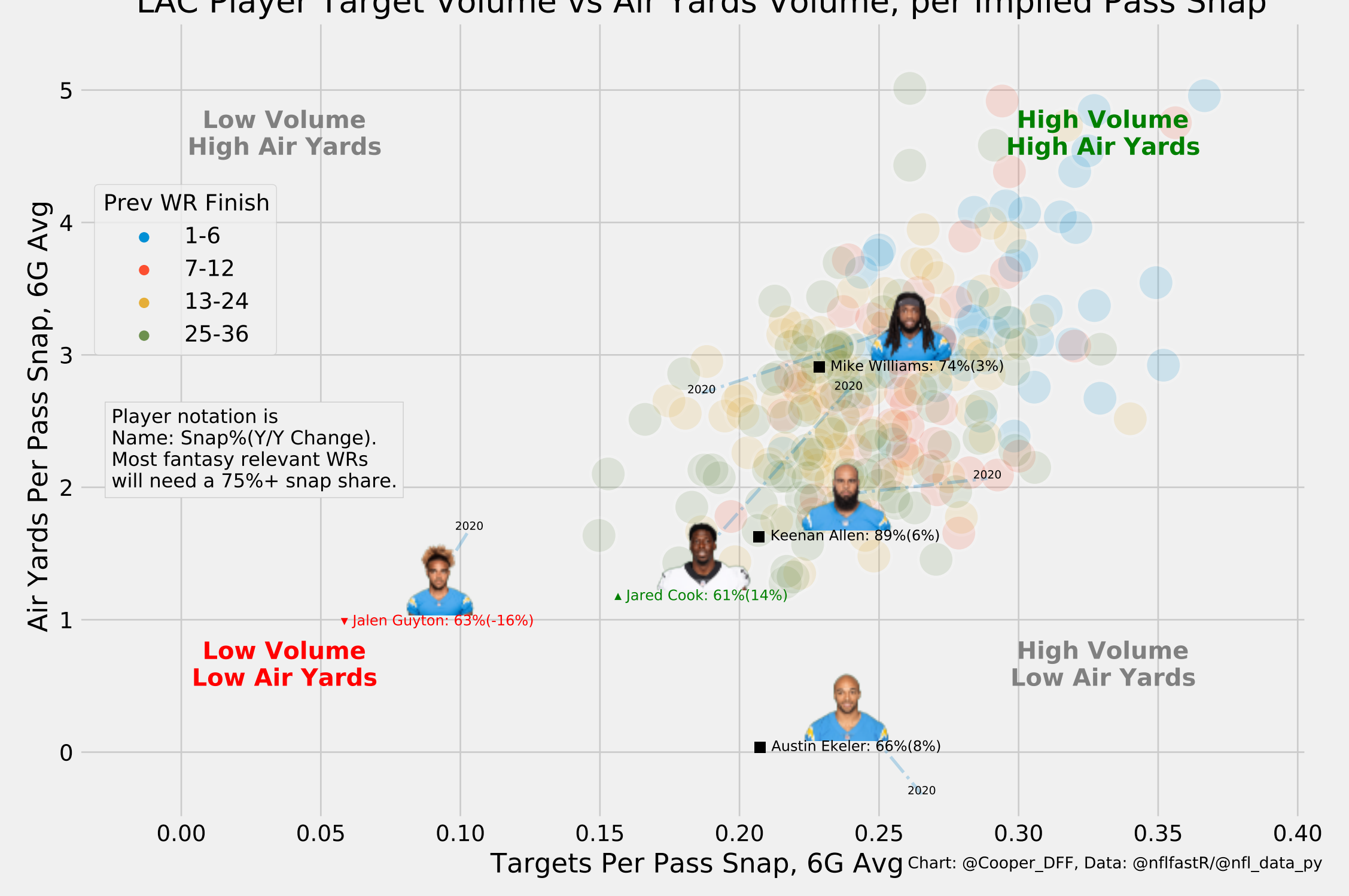
IND Player Target Volume vs Air Yards Volume, per Implied Pass Snap



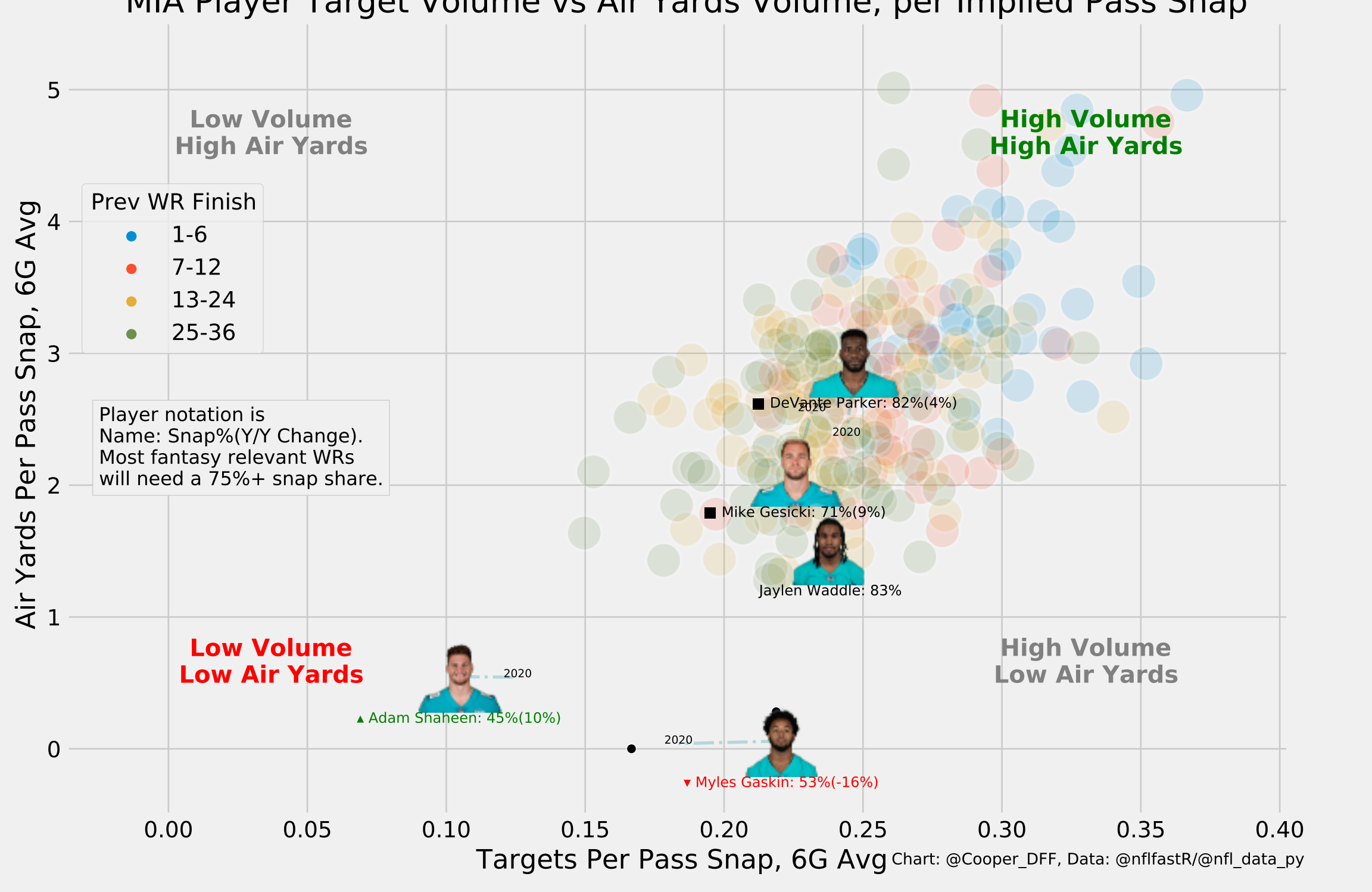
JAX Player Target Volume vs Air Yards Volume, per Implied Pass Snap



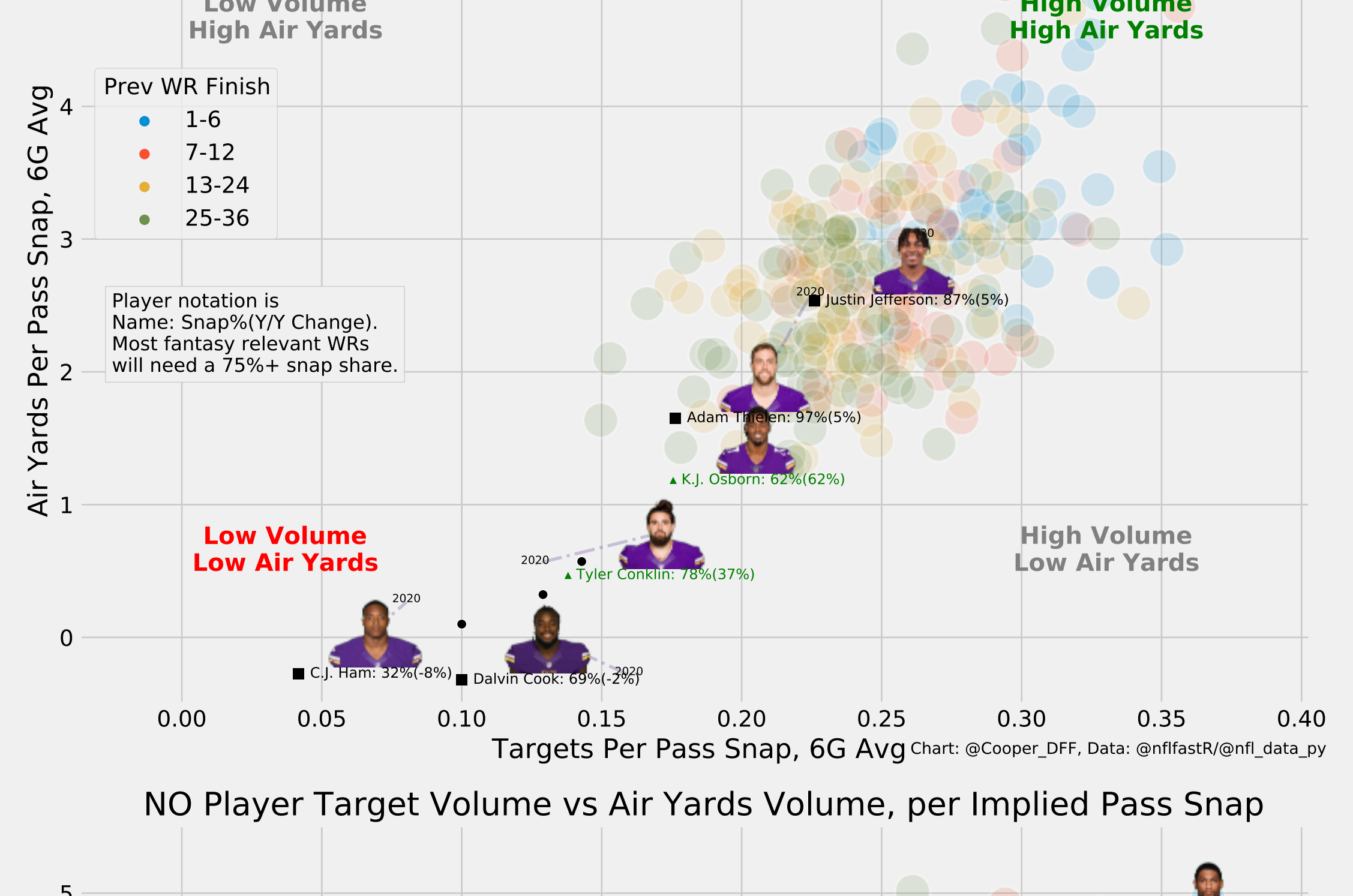
KC Player Target Volume vs Air Yards Volume, per Implied Pass Snap



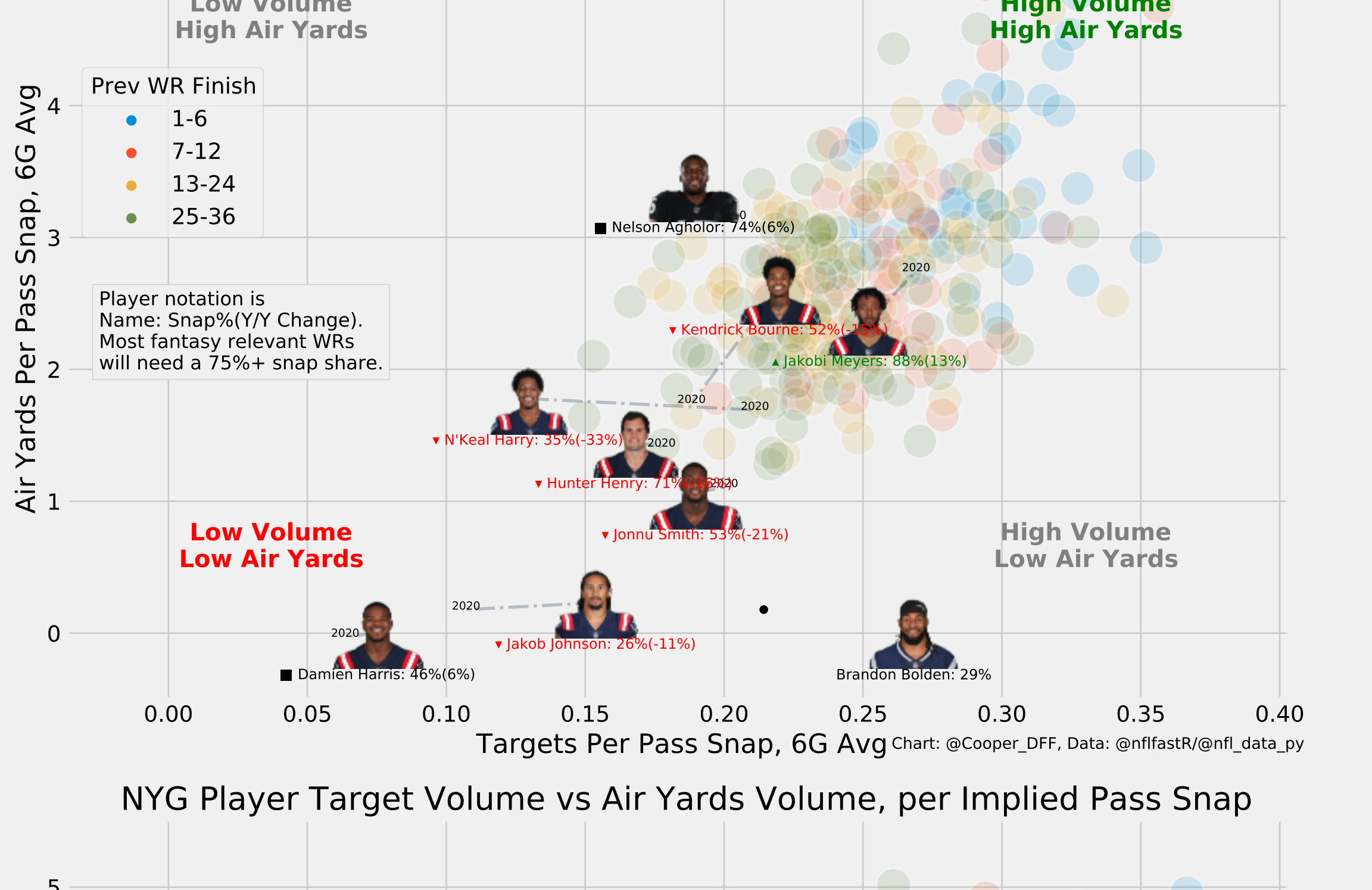
LA Player Target Volume vs Air Yards Volume, per Implied Pass Snap



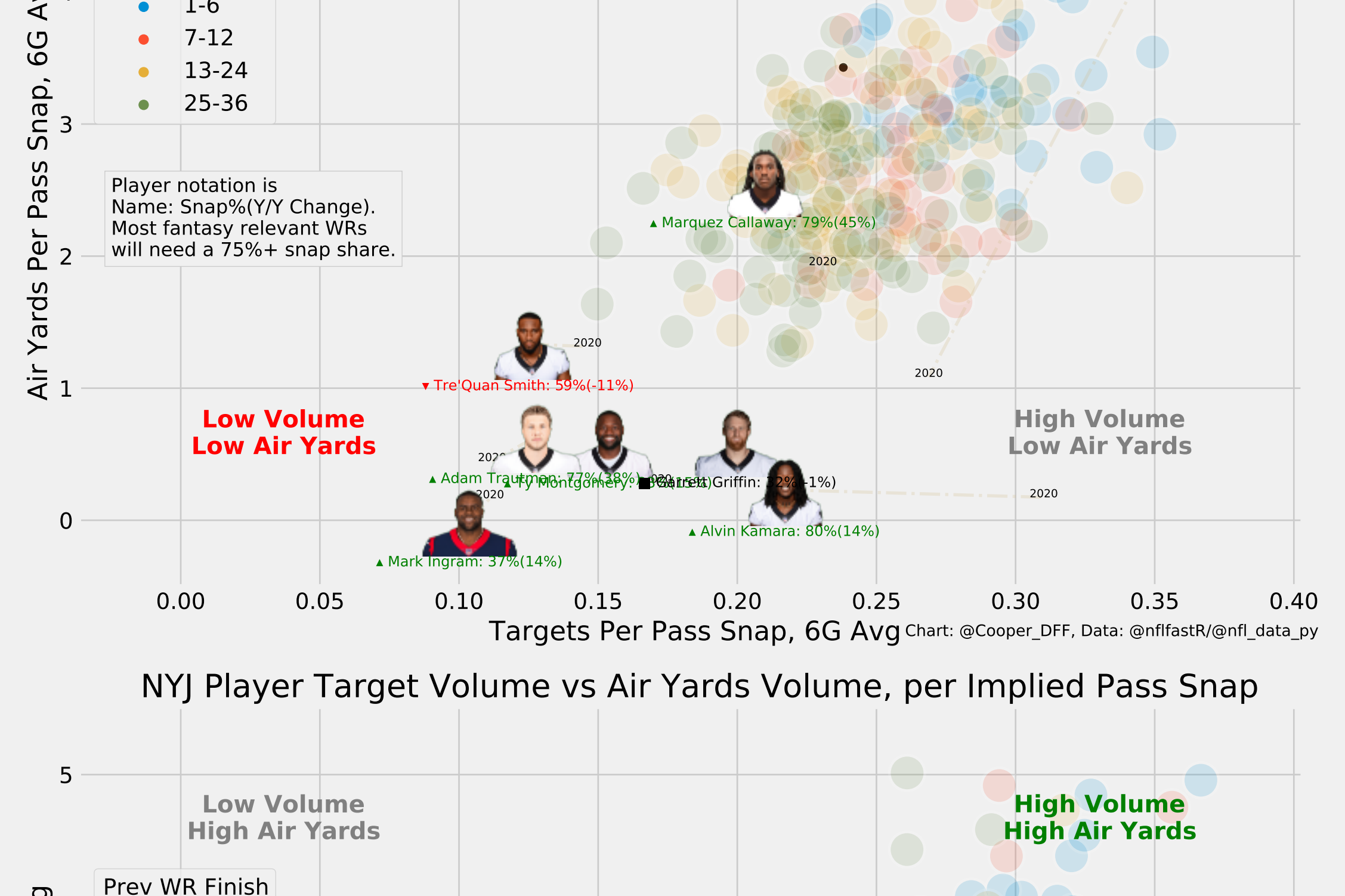
LAC Player Target Volume vs Air Yards Volume, per Implied Pass Snap



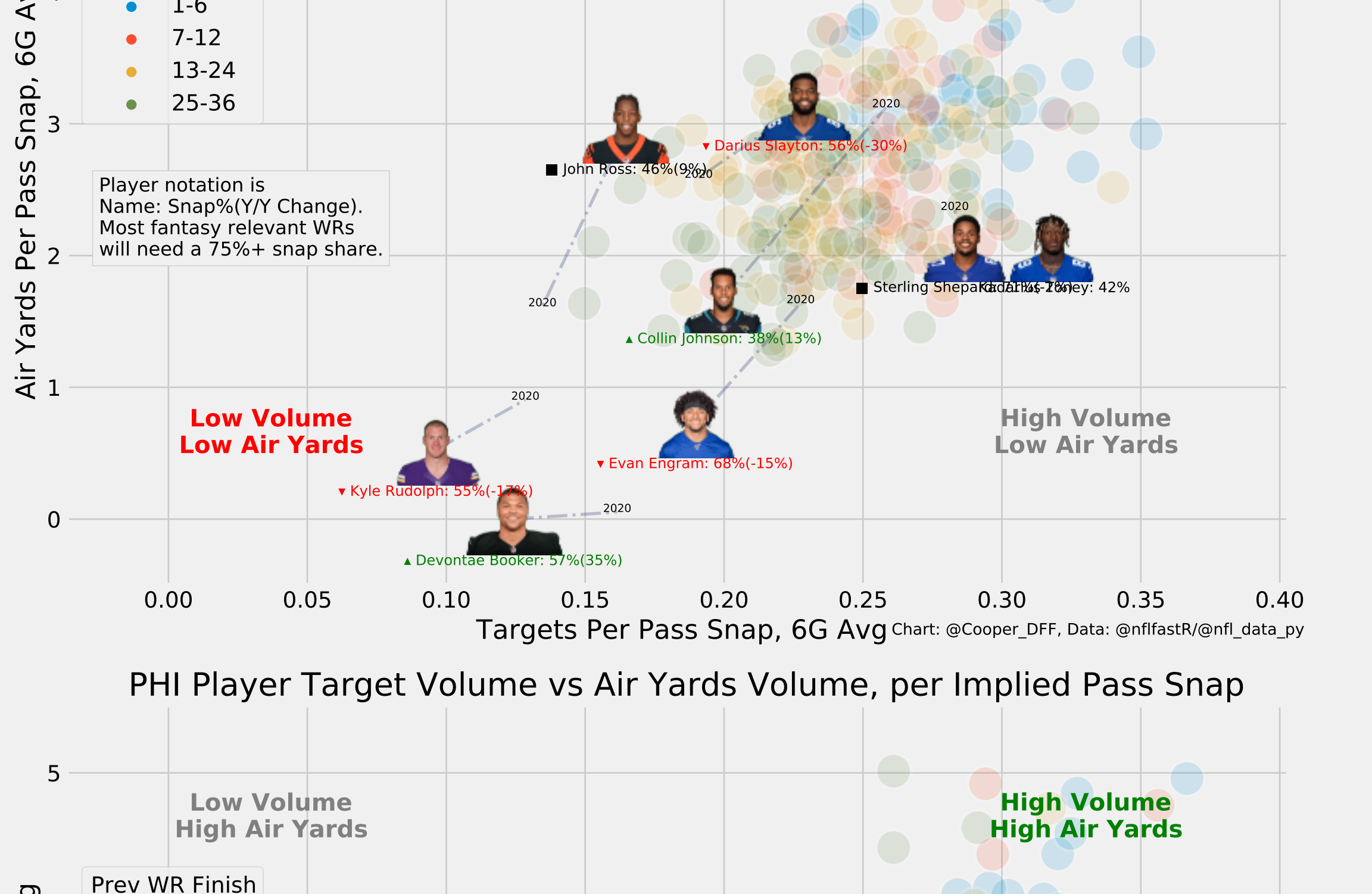
MIA Player Target Volume vs Air Yards Volume, per Implied Pass Snap



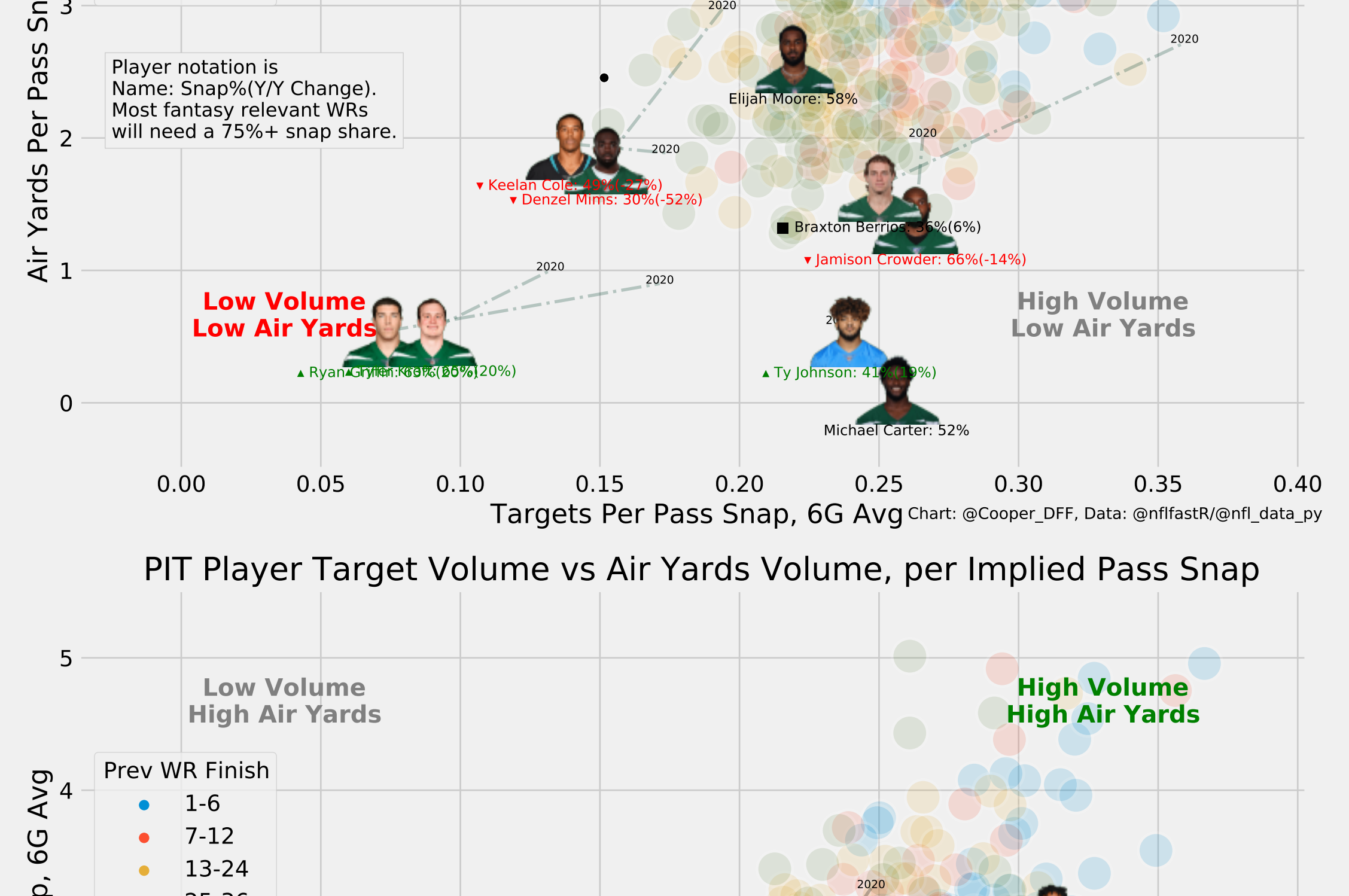
MIN Player Target Volume vs Air Yards Volume, per Implied Pass Snap



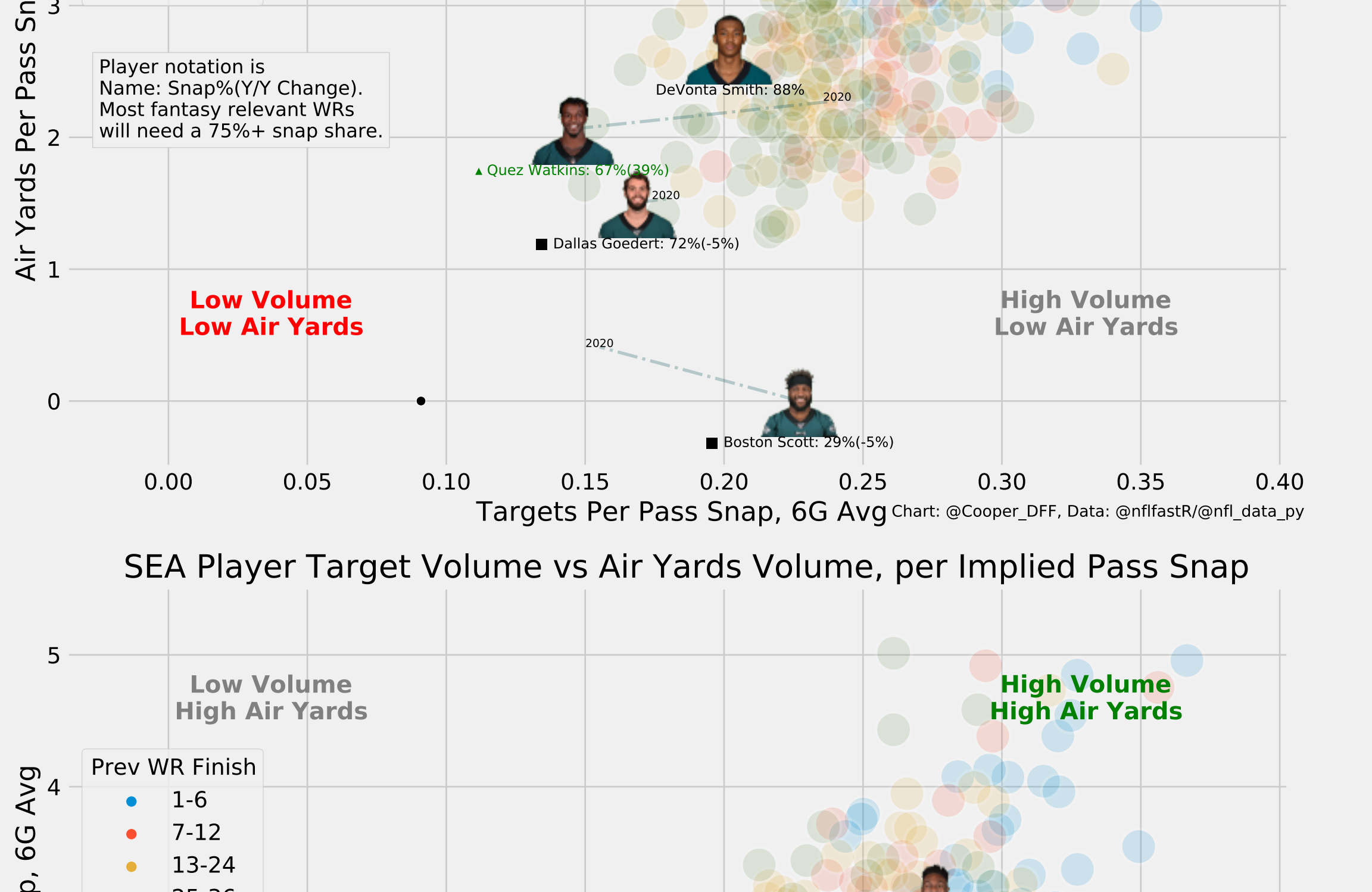
NE Player Target Volume vs Air Yards Volume, per Implied Pass Snap



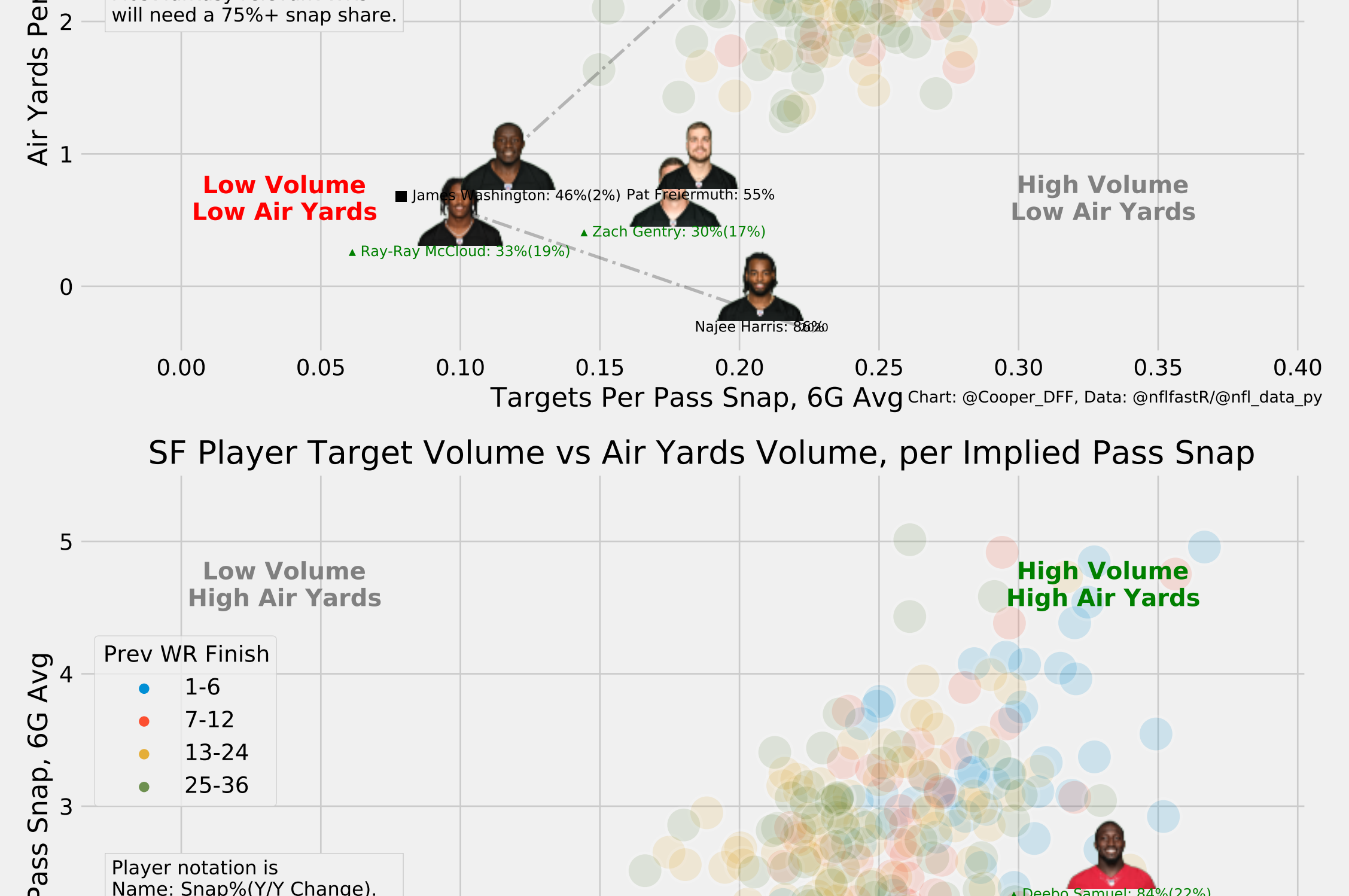
NO Player Target Volume vs Air Yards Volume, per Implied Pass Snap



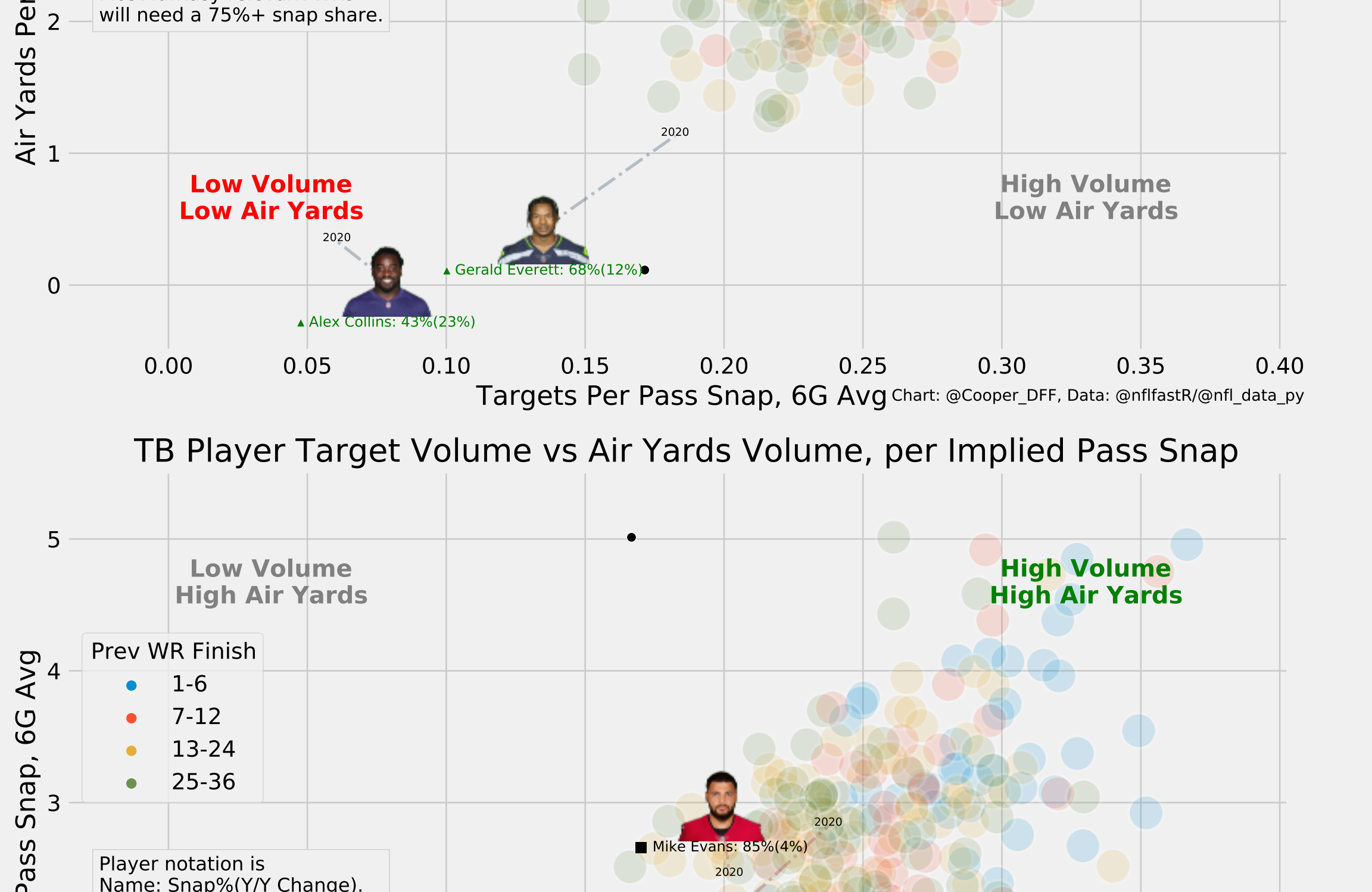
NYG Player Target Volume vs Air Yards Volume, per Implied Pass Snap



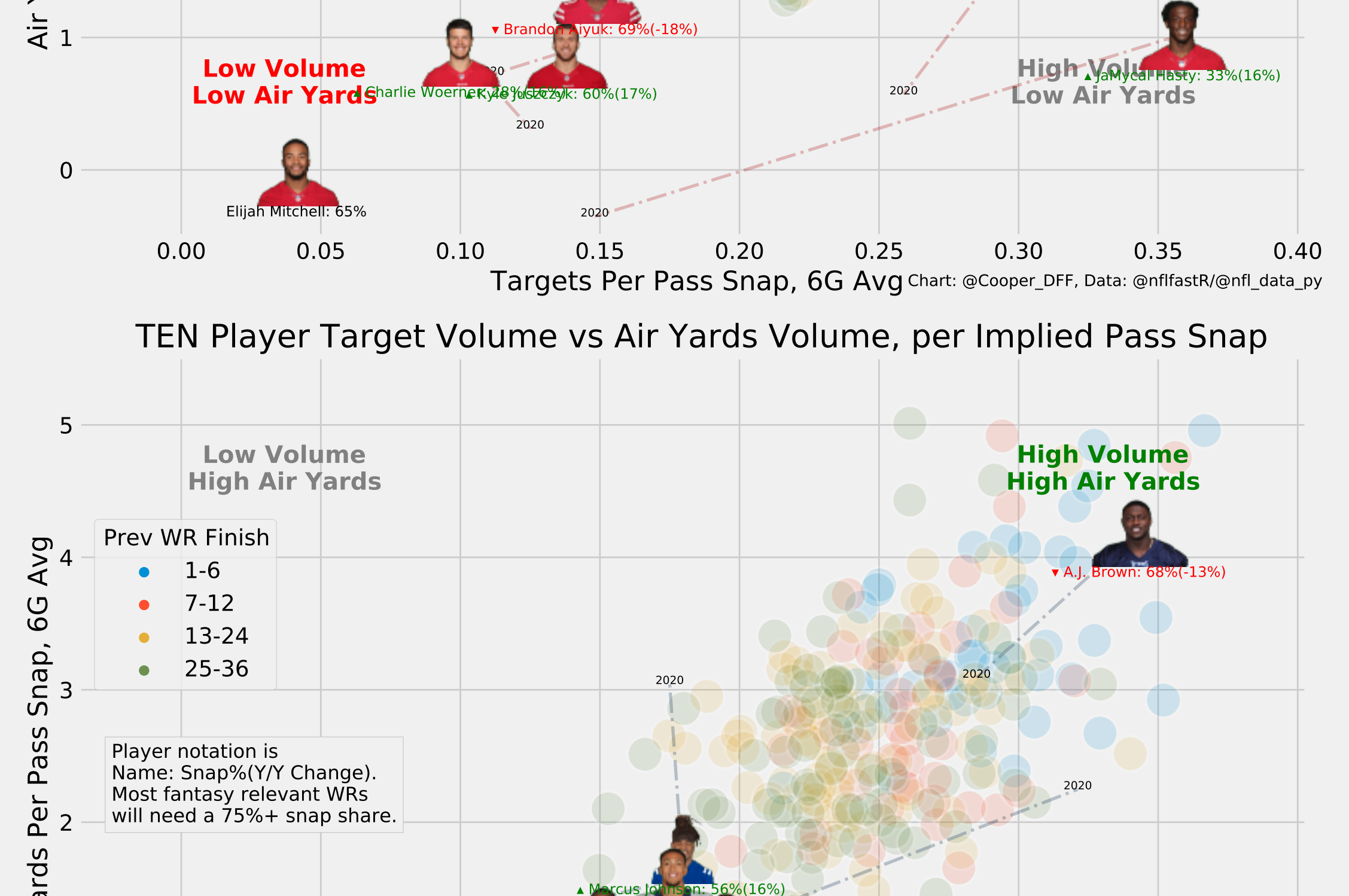
NYJ Player Target Volume vs Air Yards Volume, per Implied Pass Snap



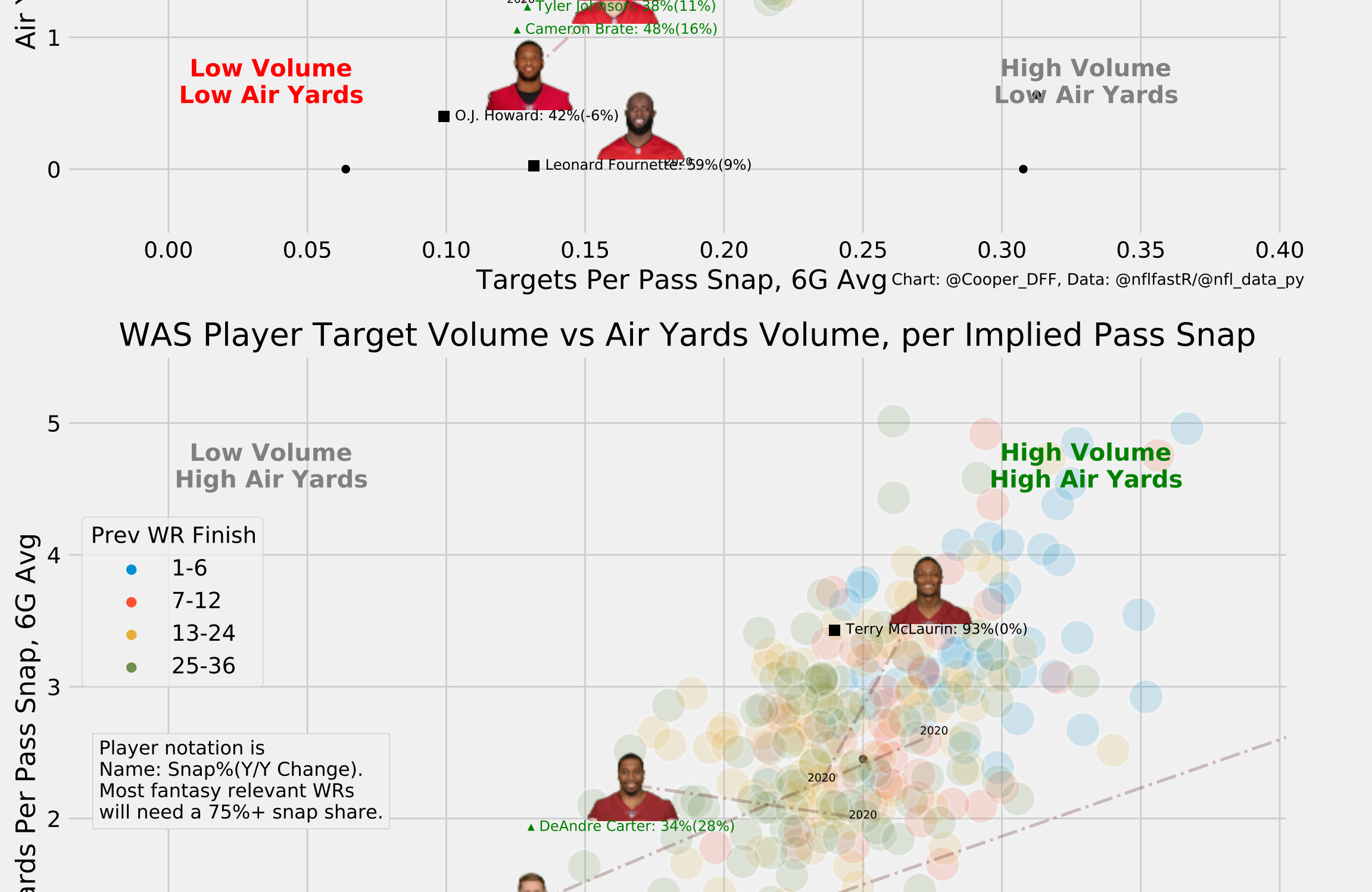
PHI Player Target Volume vs Air Yards Volume, per Implied Pass Snap



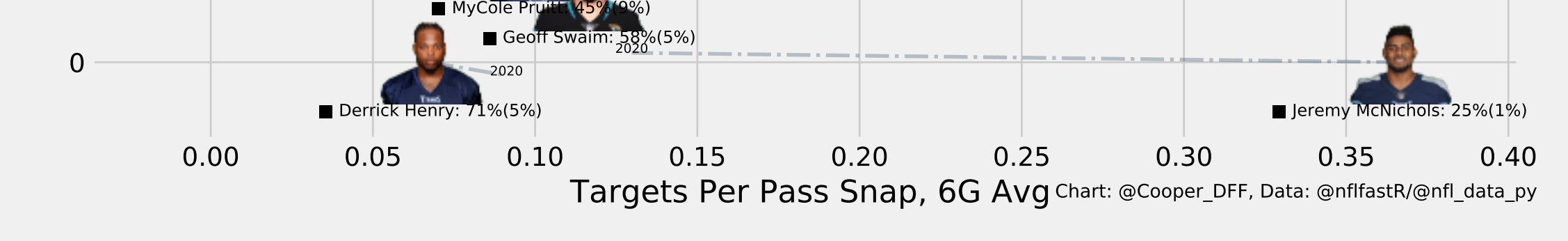
PIT Player Target Volume vs Air Yards Volume, per Implied Pass Snap



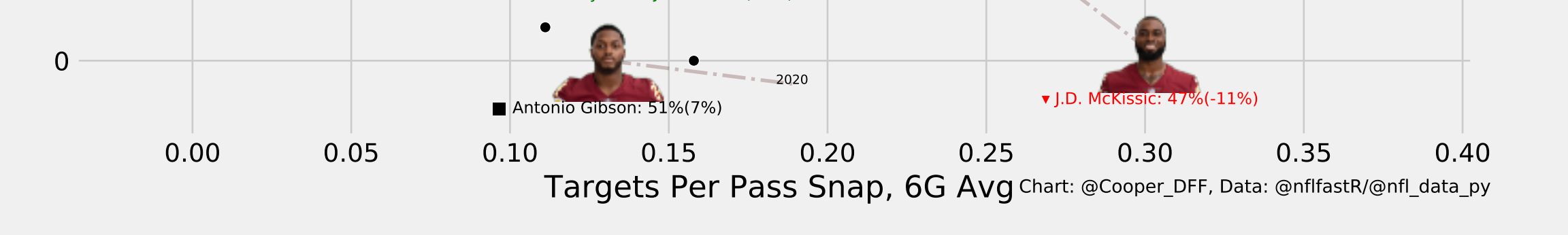
SF Player Target Volume vs Air Yards Volume, per Implied Pass Snap



TEN Player Target Volume vs Air Yards Volume, per Implied Pass Snap



TB Player Target Volume vs Air Yards Volume, per Implied Pass Snap



TEN Player Target Volume vs Air Yards Volume, per Implied Pass Snap

WAS Player Target Volume vs Air Yards Volume, per Implied Pass Snap

